

Shivangi Singh

7428757228 | singhshivangi1512@gmail.com | [portfolio](#) | <https://www.linkedin.com/in/shivangisingh15/>

PROFILE

I'm a software developer experienced in creating HTML5 games using Phaser and Construct 3. I also build cross-platform mobile apps using React Native.

EXPERIENCE

Zapplogics Solutions

Uttarakhand, India (Remote)

Dec 2024 – Present

Mobile App & Game Developer

- Developed and published 2D games for iOS using Phaser and Construct 3 game engines.
- Independently built and deployed mobile applications for the App Store using React Native.

Comely Enterprises Pvt. Ltd.

Delhi, India

Game Developer

Jan 2023 - Dec 2024

- Worked on 20+ real-money gaming projects using Construct 3 and Phaser3.
- Developed e-commerce websites and admin panels using Angular and Node.js.

The Lunar Studio

Dubai, UAE (Remote)

Head of Game Development

Aug 2023 - May 2024

- Worked with designers, artists, and animators to make game ideas.
- Wrote clean code and improved performance for smooth gameplay.

Northcop Software

Gurgaon, Haryana

Frontend Developer

Oct 2022 - Jan 2023

- Built responsive websites using HTML, CSS, Angular, and React.

EDUCATION

CCS University

Noida, India

Bachelor of Computer Science

SKILLS

Technical: Phaser3, Construct 3, Node.js, Angular, JavaScript, React Native.

Tools: Figma, GitHub, VS Code, Trello, Postman, Android Studio, Xcode, NPM & Expo.

PROJECTS

[Slot-machine](#)

- Slot machine game in Construct 3 for cross-platform play (web and mobile).

[Match-3](#)

- Match-3 puzzle HTML5 game with unique gameplay features and smooth animations.

[Ninja jump](#)

- Developed a 2D game in Phaser 3 for both iOS and web platforms

[Libasa](#)

- Made a real-money game where users can win cash on winning.

[BigBidder](#)

- Created an influencer marketing website in Angular with Complete frontend–backend bidding system.